



SARATOGA
SPRINGS
RECREATION

Saratoga Springs Recreation

Pinto League Rules 5th/6th Grade

Game Time

1 hour 20 minutes for regular season.

Bat Rules

Players are allowed to use up to a 2-3/4" diameter barrel bat. There is no maximum drop rule for the Pinto league.

Line Up

Game clock will start at the scheduled game time. Lineups must be turned in at least 5 minutes before game time. If lineups are not turned in 5 minutes before game time one run will be added to the opposing teams score to start the game. If a game goes over the allotted time the next game will start within 5 minutes.

Uniforms

No metal cleats permitted!!

Weather

If the game is called for weather or other reasons, the team ahead is declared the winner **IF** 3 or more equal innings have been completed.

Batting

During season play coaches are required to bat everyone and play everyone. No exceptions! During post season tournament play, Saratoga Springs will follow the U.B.B.A State Tournament rules.

Base Running/Stealing

The Pinto league will play with lead offs and pick offs for regular season and tournament play. This will also continue for U.B.B.A State tournament play. Balks will not be treated the same as in real baseball. Running on dropped third strikes will be allowed for Pinto league. In this scenario, 1st base cannot be occupied with less than two outs but can be occupied if there are already two outs. Pitchers and catchers are allowed to call timeout if they chase the runner back to the bag.

Runs Allowed

There will be a 6 run offensive limit. The last play will be live. This will allow more than 6 runs to be scored. Once the play is completed teams will switch. No extra innings will be played during the regular season. Games can end in a tie. No new inning will begin after time has expired. IF the home team is batting when time expires, and CANNOT score the necessary runs to win the game, the game will end. Otherwise the game will continue until the home team either scores the winning run or 3 outs are achieved. This is for season play only.

Mercy Rule

For all leagues, if a team is leading its opponent by 12 runs after 3 innings, 10 runs after 4 innings, or 8 runs after 5 innings, the team in the lead will be declared the winner.

Penalties

Any team failing to field at least 9 players will be assessed an out in the batting order for each missing player at the place designated by the coach (before the game starts). Game will be declared a forfeit if a team cannot field at least 7 players.

Pitching

Pitchers are allowed 18 outs per week. If a pitcher throws 1 more pitch than 12 outs then such pitcher cannot pitch again until 1 full calendar day's rest. Pinto pitchers can throw a max of 18 outs in one day. Pitchers are allowed 8 warm-up pitches. Each new inning will start within 2 minutes from the last out.

Pitching Charts

All coaches are required to sign the pitching chart after their game has been completed. If it is not signed it becomes official with what the scorekeeper has recorded. All pitching must be reported to the tower.

Cleats

No metal cleats are allowed in Pinto league.

Infield Fly

The infield fly rule can be called in all leagues. However, it is completely up to the discretion of the umpire in all age groups. All umpire decision are final.

The home team will take the 3rd base dugout.