

CITY OF SARATOGA SPRINGS
CITY COUNCIL MEETING
Tuesday, March 29, 2016
City of Saratoga Springs City Offices
1307 North Commerce Drive, Suite 200, Saratoga Springs, Utah 84045

CITY COUNCIL AGENDA - AMENDED

Commencing at 7:00 p.m. or after the completion of Work Session.

- Call to Order.
- Roll Call.
- Invocation / Reverence.
- Pledge of Allegiance.
- Public Input - Time has been set aside for the public to express ideas, concerns, and comments - please limit repetitive comments.
- Awards and Recognitions: Police Promotions; Presentation of the TAP (Trust Accountability Program) Award to the City by Brent Oakeson, Utah Local Governments Trust ULGT
- Budget Presentation

POLICY ITEMS:

REPORTS:

1. Mayor.
2. City Council.
3. Administration Communication with Council.
4. Staff Updates: Inquiries, Applications, and Approvals.

PUBLIC HEARING:

1. Public Hearing: Code Amendments to Section 19.08 – Home Occupations. Ordinance 16-07 (3-29-16) (Continued from 3-1-16).

ACTION ITEMS:

1. Award of Bid: Sports Park Master Plan and Construction Design Services. Resolution R16-21 (3-29-16).
2. Tickville Wash Facilities Reimbursement Agreement. R16-22 (3-29-16).
3. Dedication of Village Parkway – Right-of-Way and Easement Agreement. Resolution R16-23 (3-29-16)

APPROVAL OF MINUTES:

1. March 8, 2016.
2. March 15, 2016.

CLOSED SESSION:

1. Motion to enter into closed session for any of the following: purchase, exchange, or lease of real property; pending or reasonably imminent litigation; the character, professional competence, or the physical or mental health of an individual.

ADJOURNMENT

Councilmembers may participate in this meeting electronically via video or telephonic conferencing. The order of the agenda items are subject to change by order of the Mayor.

In compliance with the Americans with Disabilities Act, individuals needing special accommodations (including auxiliary communicative aids and services) during this meeting should notify the City Recorder at 766-9793 at least one day prior to the meeting.